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An Interaction Continuum for Visualization
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Vision:
- different platforms for different tasks
- painless transitions between data exploration environments possible
- beyond simple combinations of environments for specific purposes
- beyond simple data transfer between machines as in ubicomp

Many challenges:
- set of interaction techniques that work similar on different platforms?
- fundamental set of interaction techniques for 3D data exploration?
- what is “natural interaction” anyway?
- which platforms for what type of tasks/scenarios?
- underlying technical platform/API to support transitions?
- lowering the calibration/maintenance needs for some platforms?
- ...